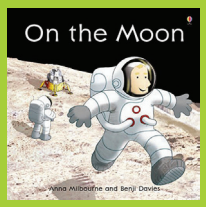
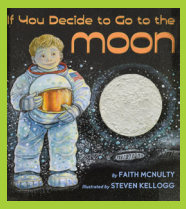
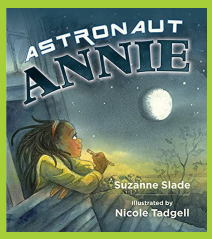
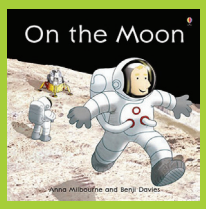
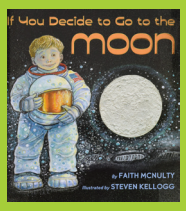
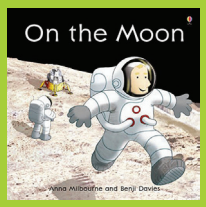
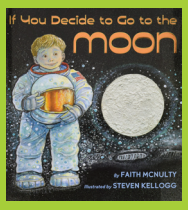
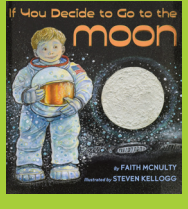
Moon Adventures PreK-2

	BOOK	STEM+C CONCEPT	PROBLEM/PHENOMENON
1	**TRIP TO THE MOON (CS)**  	**COMPUTER SCIENCE** Creating and Following Algorithms	**PROBLEM** Follow step by step instructions for going to the Moon
2	**ASTRONAUT ANNIE** 	**ENGINEERING DESIGN** Developing and optimizing design solutions	**PROBLEM** Design a space suit to protect astronauts
3	**EXPLORING MOON CRATERS**  	**COMPUTER SCIENCE** Develop programs with sequences to address a problem	**PROBLEM** Explore Moon Craters
4	**COLLECTING MOON ROCKS**  	**COMPUTER SCIENCE** Develop programs with sequences to address a problem	**PROBLEM** Collect Moon Rocks
5	**FINDING FOOTPRINTS** 	**COMPUTER SCIENCE** Develop programs with sequences to address a problem	**PROBLEM** Find Footprints on the Moon

Storytime STEM-packs Moon Adventures © 2019